

RESEARCH STATEMENT

My research lies in 3D computer vision including physics-based reconstruction, diffusion models, simulation, and 3D foundation models that enable robots to better localize, navigate, and understand their environment. I also do hardware design and prototype especially for robot perception systems.

EDUCATION

Carnegie Mellon University

Ph.D. Candidate in Robotics

- Supervisor & Reference: Dr. [Matthew Johnson-Roberson](#)

Pittsburgh, PA, U.S.A.

Jan. 2022 – Expected mid 2025

University of Michigan, Ann Arbor

M.S. in Robotics, Ph.D. Pre-Candidacy in Robotics

Ann Arbor, MI, U.S.A.

Sept. 2018 – Dec. 2021

Tianjin University

Bachelor of Engineering

- 2018 TJU Bachelor Thesis Research Award (1%)

Tianjin, P.R.China

Sept. 2014 – July 2018

INDUSTRY EXPERIENCE

Embedded System Engineer, Shanghai SLAMTEC

- Integrated IR range sensor and realized functions that prevent a wheeled robot from falling downstairs;

P.R.China, 2017

Robotics Engineer, Refraction AI

- Developed a novel LiDAR-camera calibration method based on intensity-based features [\[paper\]](#);
- Developed an automatic joint calibration pipeline for 12 cameras, 2 LiDARs and multiple IMUs on a single robot;
- Developed onboard sensor software on a light-weight delivery robot that process sensory information in real time.

U.S.A., 2019-2020

RESEARCH EXPERIENCE

Carnegie Mellon University / University of Michigan

Research Assistant, DROP (Deep Robot Optical Perception) Lab

2019- Present

- Selected Projects (on 3D Gaussian Splatting, Diffusion Models, NeRF):

- [\[DarkGS\]](#) Developed a Gaussian Splatting pipeline that allows robots to see in the dark, relight the environment and synthesize photorealistic novel views with artificial light source. (*IROS'24 Oral*)
- [\[3D Generation\]](#) Realized large-scale 3D scene generation on field robot data with diffusion models controlled by latent fractals. Photorealistic images can be rendered from scene. (*FM-wild@ICLR'25*)
- [\[CorrGS\]](#) Developed a scalable data synthesis pipeline for realistic noise, and a novel Gaussian Splatting method, CorrGS, for refining 3D reconstruction and pose estimation. (*ICLR'25*)
- [\[UnderwaterGS/NeRF\]](#) Developed neural representation based method that removes color distortion and sunlight flickering from underwater images. (*RA-L+ICRA'22, '23*)

- Developed and maintained electronics, firmware and software on the SphereRobot; Deployed robot in real world environments [\[news on NOAA.gov\]](#)[\[The LINK\]](#)

Massachusetts Institute of Technology

Funded Visiting Undergraduate Researcher, Dept. of Mechanical Eng.

2018

- Developed a method to reconstruct 3D flow field from 2D images (Reference: Dr. [Dixia Fan](#))

SKILLS

What I use: C/C++, CUDA, Python, Linux, ROS, OpenCV, Pytorch, SolidWorks, KiCAD

PUBLICATIONS #Photorealistic Rendering #Generative AI #3D Vision #Robot Learning #Foundation Model
(Selected & Recent)

T. Zhang, W. Zhi, J. Mangelson and M. Johnson-Roberson, “Infinite Leagues Under the Sea: Photorealistic 3D Underwater Terrain Generation by Latent Fractal Diffusion Models”, *FM-wild@ICLR 2025 (score 9,8,8)* [full paper](#) under review. # GenAI #PR #3DV #FM

T. Zhang, K. Huang, W. Zhi and M. Johnson-Roberson, “DarkGS: Learning Neural Illumination and 3D Gaussians Relighting for Robotic Exploration in the Dark”, *[Oral] IROS 2024*. [website](#) | [CMU news](#) #PR #3DV

(Peer-Reviewed & Published)

X. Xu, **T. Zhang**, S. Zhao, X. Li, S. Wang, Y. Chen, Y. Li, B. Raj, M. Johnson-Roberson, S. Scherer, X. Huang, “Scalable Benchmarking and Robust Learning for Noise-Free Ego-Motion and 3D Reconstruction from Noisy Video”, *ICLR 2025*. #PR #3DV

T. Zhang, W. Zhi, K. Huang, J. Mangelson, C. Barbalata and M. Johnson-Roberson, “RecGS: Removing Water Caustic with Recurrent Gaussian Splatting”, *RA-L 2025, ICRA 2025*. [website](#) #PR #3DV

W. Zhi, **T. Zhang** and M. Johnson-Roberson, “Learning from Demonstration via Probabilistic Diagrammatic Teaching”, *ICRA 2024* | *[Spotlight] DiffPropRob@IROS 2023*. [CMU news](#) #RL #3DV

W. Zhi, H. Tang, **T. Zhang**, M. Johnson-Roberson, “Teaching Periodic Stable Robot Motion Generation Via Sketch”, *RA-L 2024, ICRA 2025*. #RL

W. Zhi, H. Tang, **T. Zhang**, M. Johnson-Roberson, “3d Foundation Models Enable Simultaneous Geometry and Pose Estimation of Grasped Objects”, *RA-L 2024, ICRA 2025*. #RL #FM

W. Zhi, H. Tang, **T. Zhang**, M. Johnson-Roberson, “Unifying representation and calibration with 3d foundation models”, *RA-L 2024, ICRA 2025*. #RL #FM

J. Zheng, G. Dai, B. He, Z. Mu, Z. Meng, **T. Zhang**, W. Zhi, D. Fan, “ModCube: Modular, Self-Assembling Cubic Underwater Robot”, *RA-L 2025*. [website](#) #Robot System

Q. Sun, W. Zhi, **T. Zhang**, M. Johnson-Roberson, “Diagrammatic Instructions to Specify Spatial Objectives and Constraints with Applications to Mobile Base Placement”, *IROS 2024*. #RL

T. Zhang and M. Johnson-Roberson, “Beyond NeRF Underwater: Learning Neural Reflectance Fields for True Color Correction of Marine Imagery”, *RA-L 2023, ICRA 2024*. #PR #3DV

T. Zhang and M. Johnson-Roberson, “Learning Cross-Scale Visual Representations for Real-Time Image Geo-Localization”, *RA-L 2022, ICRA 2022*. #Contrastive Learning #Geo-spatial learning

(Lightly Peer-Reviewed & Preprint)

X. Xu, F. Xue, X. Li, H. Li, S. Yang, **T. Zhang**, M. Johnson-Roberson, X. Huang, “Towards Ambiguity-Free Spatial Foundation Model: Rethinking and Decoupling Depth Ambiguity” *FM-wild@ICLR 2025, arxiv:2503.06014*. #3DV #FM

H. Cheng, T. Zheng, **T. Zhang**, M. Johnson-Roberson, W. Zhi, “DOSE3 : Diffusion-based Out-of-distribution detection on SE(3) trajectories”, *DeLTa@ICLR 2025, arxiv.org:2502.16725*. # GenAI

X. Liu, **T. Zhang**, M. Johnson-Roberson, W. Zhi, “SplaTraj: Camera Trajectory Generation with Semantic Gaussian Splatting”, *arXiv:2410.06014*. #RL #FM

Z. Yuan, **T. Zhang**, M. Johnson-Roberson, W. Zhi, “PhotoReg: Photometrically Registering 3D Gaussian Splatting Models”, *arXiv:2410.05044*. #PR #3DV #FM

Q. Xie, S. Y. Min, **T. Zhang**, A. Bajaj, R. Salakhutdinov, M. Johnson-Roberson, Y. Bisk, “Embodied-RAG: General Non-parametric Embodied Memory for Retrieval and Generation”, *LanGame@NeurIPS 2024*. #RL #FM

T. Zhang, Q. Sun, M. Johnson-Roberson, “Learning Neural Reflectance Fields for True Color Correction and Novel-View Synthesis of Underwater Robotic Imagery”, *PIES@IROS 2023*. #PR #3DV

TEACHING & SERVICES

Teaching Assistant , <i>Self-Driving Cars: Perception & Control</i> (UMich)	<i>Fall 2021</i>
Teaching Assistant , <i>Self-Driving Cars: Perception & Control</i> (CMU)	<i>Spring 2023</i>
Teaching Assistant , <i>Computer Vision</i> (CMU)	<i>Fall 2023</i>
Reviewer , <i>IEEE Robotics and Automation Letters (RA-L)</i>	
Reviewer , <i>IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)</i>	
Reviewer , <i>IEEE International Conference on Robotics and Automation (ICRA)</i>	
Reviewer , <i>IEEE/CVF Winter Conference on Applications of Computer Vision (WACV)</i>	
Reviewer , <i>ACM Knowledge Discovery and Data Mining (KDD)</i>	
Reviewer , <i>ACM Transaction on Human-Robot Interaction</i>	
Thesis committee member for Mr. Xuxin “David” Cheng	M.S. Robotics at CMU, 2023 (now Ph.D. at UCSD)
Thesis committee member for Mr. Tianxiang Lin	M.S. Robotics at CMU, 2025 (now Ph.D. at UMich)
Thesis committee member for Mr. Cunxi “Jimmy” Dai	M.S. Robotics at CMU, 2025 (now Ph.D. at CMU)
Thesis committee member for Mr. Silong Yong	M.S. Robotics at CMU, 2025 (now Ph.D. at CMU)